



## Classic Spelunker® Makes Its Way to iOS Devices as Everyday Spelunker

*In celebration of the game's 30th anniversary, the classic punishing platformer debuts on iOS to challenge mobile gamers*

**Bellevue, Wash. – October 29, 2013** – Tozai Games announced today that Spelunker, the fiendishly challenging classic platformer, is now available worldwide for iOS devices as *Everyday Spelunker*. Fondly remembered for its exacting controls and ridiculous number of ways to die, the original title has become a cult phenomenon, particularly in Japan, inspiring musical tributes, toys, comics, and even sports slang. *Everyday Spelunker* remains faithful to this legacy by providing an authentic Spelunker experience specifically tailored to mobile devices.

A skillful recreation of the NES original, *Everyday Spelunker* has added several helpful features to ensure that the series' classic magic remains intact with the touchscreen interface. For example, the new “rope assist” feature that ensures no slippage on those pesky ropes, and “endless continues” which may provide some relief to determined explorers.

Two mobile-exclusive “Episodes” have also been implemented as optional downloadable content in *Everyday Spelunker*. For those who can't get enough of the game's exciting, cave-dwelling madness, these include the brand new *Episode 2: Deep into Another Mine* and *Episode 3: New Challenges*, with the potential for future installments.



“When I served as executive producer on the NES game, we had no idea that Spelunker would begin such a phenomenon. It is a pleasant surprise, even to this day,” says Scott Tsumura, Tozai’s co-founder. “For a character who dies so easily, his notoriety has endured for three decades now, and he continues to gain new fans. We are excited to bring Spelunker to many contemporary platforms such as iOS.”

Everyday Spelunker is now available in the App Store for \$3.99, with *Episode 2: Deep into Another Mine* and *Episode 3: New Challenges* for \$0.99 each. Please visit [www.everydayspelunker.com](http://www.everydayspelunker.com) for more information. An Android version is coming soon.

Key features:

- Four colossal caves to explore in the Main Game
- Dynamite-blasting, flare-launching, cart-riding, quicksand-evading fun
- New “rope assist” feature assures no-slip grip on ropes
- New “endless continues” feature may allow players to complete the game for the very first time
- Supports iOS Game Center leaderboards and achievements
- *Episode 2: Deep into Another Mine* and *Episode 3: New Challenges* are available as in-app purchases
- Includes wallpaper and sound options



## About Spelunker

Created by Tim Martin in 1983, Spelunker is the weakest action hero in the history of video games, whose colossal spirit for adventure is countered only by his miniscule threshold for pain. Wander through miles of uncharted caves in search of the legendary underground pyramid and its vast treasures. But beware of the scalding steam vents, poisonous bats and the avenging spirits of dead spelunkers that lurk in every corner of this massive underground labyrinth. In recognition of its ongoing popularity and cameo appearances in Japanese pop culture, Spelunker was presented with the **Retro Game Award for Excellence at the 2007 Tokyo Game Show**, and received the **PlayStation Store Top Sales Award in 2009**.

## About Tozai Games

From the classics of yesterday to the original IP of tomorrow, Tozai Games delivers lasting gaming experiences to passionate gamers around the globe. Based in Bellevue, Washington, and Kawasaki, Kanagawa, Japan, Tozai Games is an experienced team of professionals dedicated to building successful licensing and publishing relationships around the world.

For more information about Everyday Spelunker, as well as a complete history of the Spelunker game and its wacky fandom, visit <http://www.spelunker-hd.com/>. Keep up to date with Spelunker news at the Spelunker Facebook page at <http://www.facebook.com/SpelunkerHD>. To download Spelunker or other Tozai Games' assets go to <http://press.tozaigames.com/>.

Keep up-to-date on Tozai Games' upcoming projects on the Tozai Games Facebook page at <http://www.facebook.com/Tozai>, on Twitter @TozaiGames and at <http://www.tozaigames.com/> and <http://www.tozaigames.co.jp/>.

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