

# LODE RUNNER<sup>TM</sup>

Coming Soon to Xbox LIVE Arcade!

**Published by Tozai Games for Xbox LIVE Arcade**

**Developed by Tozai Games & SouthEnd Interactive**

It's an *all-new* Lode Runner gold mine: 3D graphics, frenzied 2D action, lodes of modes, 220 levels, multiplayer options, puzzles, a level editor and more! Run, climb, blast blocks, outsmart enemies and grab the gold on your own or with a partner! It's classic action with lodes of new twists. Battle up to three friends on Xbox LIVE in a frantic game of tag, where the first to die are the first to avenge...as enemies! Survive endlessly spawning foes to earn medals. Create devious levels to challenge the Community. For long-time fans or first-time runners, it's the mother lode!

**Lode Runner legacy:** Inspired by the ground-breaking action title, the all-new Lode Runner was recreated block by block for Xbox LIVE Arcade. Just as in the original award-winning game, the new Lode Runner rewards fast, smart and gutsy moves. Preserving the classic style of play was the foundation for creating the definitive Lode Runner experience!

**Game modes for everyone:** Play expansive single-player and co-op Journey campaigns, frantic Hang On survival challenges, complex puzzles, and a four-player Last Man competition that rewards sabotage, revenge, and outright deviousness.

**No player left behind:** Revive a fallen teammate and continue play without penalty in Co-op Journey mode, and avenge an untimely death reborn as an enemy in Last Man matches!

**New content:** Explore five worlds inhabited by unique enemies and featuring special terrain such as avalanche blocks, stalactites and teleports. Blast blocks with bombs and collect energy balls to add lives. Unearth hidden enemies! Transition from one level to the next seamlessly. Master new co-operative play techniques like blasting blocks while riding on a buddy's head.

**Level Editor and Community:** Design custom levels for any game mode and environment to challenge your friends. Host Xbox LIVE matches with your own cunning creations or download the coolest custom levels from the Lode Runner Community!

For further information, interview opportunities with designer, Brett Ballow, or if you have questions regarding the all-new Lode Runner or Tozai Games and its products, please contact:

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